## Forum TERATEC 23 Unlock the future

#### 31 MAI & 1<sup>er</sup> JUIN 2023 • Au Parc Floral, Paris

Un événement organisé par

infoprodigital





## Quantum experiences from an hpc perspective

### GABRIEL STAFFELBACH ADRIEN SUAU gabriel.staf

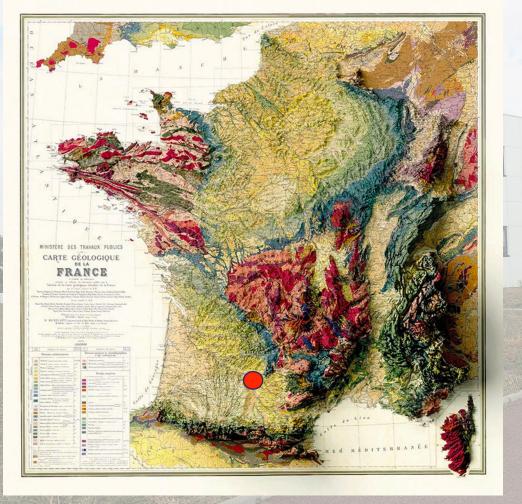
gabriel.staffelbach@cerfacs.fr

## Unlock

FRFACC

## the future

# **ZCERFACS**



Research center focused on training and technology transfer using High performance computing

Concentrate competences in HPC, numerical methods, modelling to tackle scientific problems



#### DGEN-380 engine Large Eddy Simulation at take-off conditions

by C. Pérez Arroyo, J. Dombard, F. Duchaine, L. Gicquel, N. Odier and G. Staffelbach (2022)

Mach number (-)

AVBP

Static temperature (K)

Schlieren (1/m)

Vorticity (1/s)

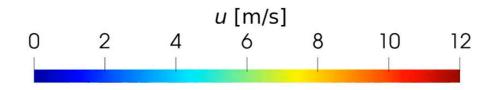
¥ dgac

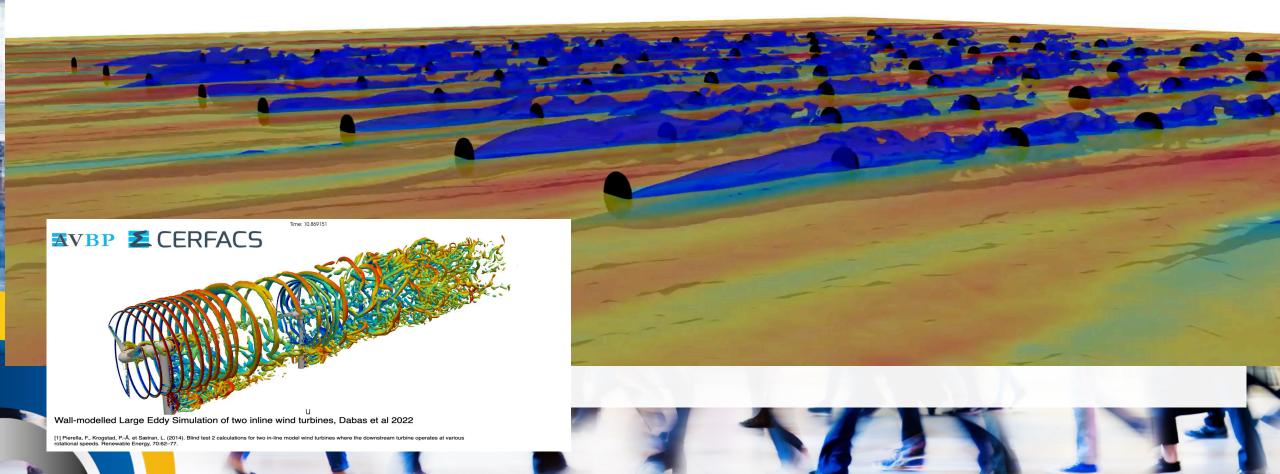
**E**CERFACS

SAFRAN JAKIRA

These results benefitted of funding or developments from: project ATOM (DGAC/SafranTech No 2018-39), PRACE (20th Call Project Access FULLEST), EXCELLERAT (H2020 823691), EPEEC (H2020 801051) and GENCI (A0122A06074). Time: 1795 s

#### 80 floating offshore wind turbine simulation - CERFACS - ADASTRA (CINES/GENCI)





#### **Questions ?**

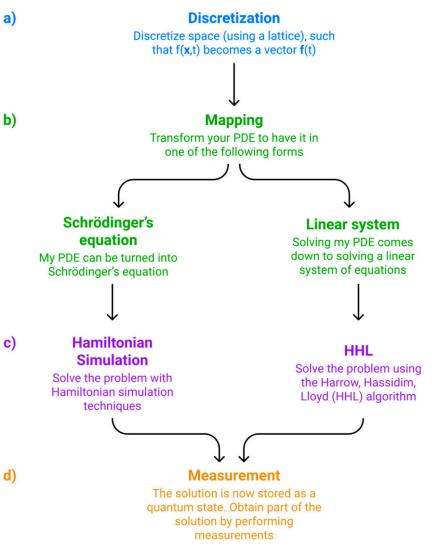
Can we use quantum computing for our applications or new applications ?

## Look at quantum from an HPC expert with a skeptic point of

#### Main concerns :

How to program ? Can we estimate ressources ? Can we optimise ? Can we trust the results ?

#### Solving partial differential equations using Quantum



Quantum algorithms solving the Schrödinger equation are called Hamiltonian simulation algorithms.

Schrödinger's equation is a natural approach for quantum computing and easily identifiable in classical computing

 1st foray into Quantum algorithms: hamiltonian simulation of the wave equation with dirichlet boundary conditions

#### Solving the wave equation using Quantum (simulators)

Wave equation

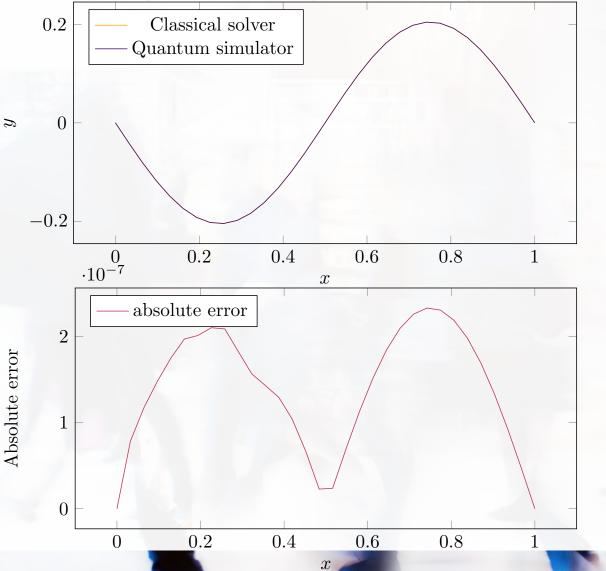
Find  $\phi: ([0,1], R^+) \to \mathbb{R}$  such that

$$\frac{\partial^2}{\partial t^2}\phi(x,t)=\frac{\partial^2}{\partial x^2}\phi(x,t)$$

with Dirichlet boundary conditions

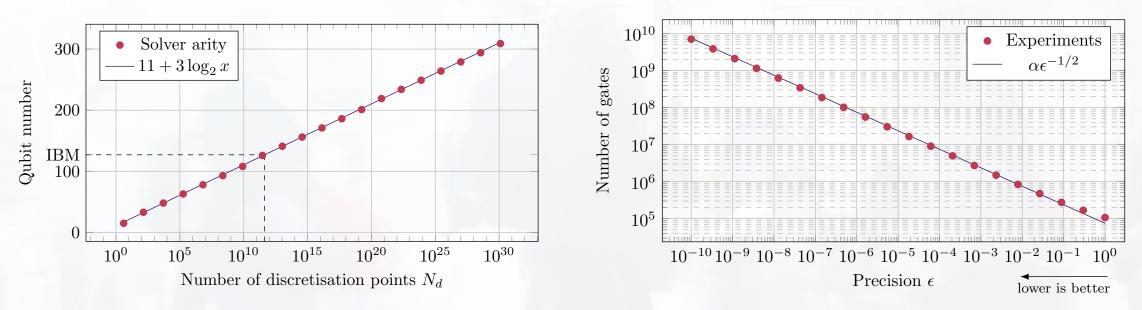
$$rac{\partial}{\partial x}\phi(0,t)=rac{\partial}{\partial x}\phi(1,t)=0.$$

A. Suau, G. Staffelbach, and H. Calandra. 2021. Practical Quantum Computing: Solving the Wave Equation Using a Quantum Approach. ACM Transactions on Quantum Computing. https://doi.org/10.1145/3430030



#### Analysing the quantum circuit

Estimating the viability of the quantum solver and ressources requirements



- For the 1D solver, 100+ qubit would already be an important step ...
- But here we are talking about perfect qubits ...
  - Single precision would require 10<sup>^</sup>8 gates ... with as many possibilities of error.

Yes we can ...

Take aways :

We can solve the problem But it can be very costly and here we are estimating perfect hardware Compilation of the quantum circuit is very slow ( > 1h ) How do we optimise ? How do we debug ? From classical to Quantum profiling

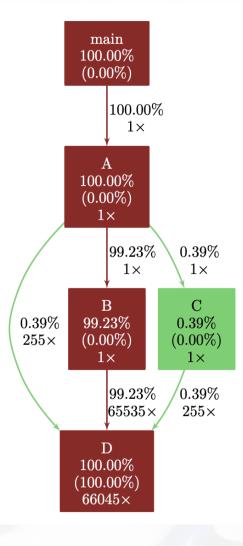
Profiling in classical HPC :

1.Benchmark the program.

2.Isolate portions of the program that takes a significant amount of resources

3. Improve the isolated portions.

4.Come back to step 1. until desired performance is obtained.



#### **Towards quantum profiling**

Existing approaches in classical computing provide a quick and simple view of the call graph and the usage of ressources

Qprof : highly modular cross framework and fast profiling.

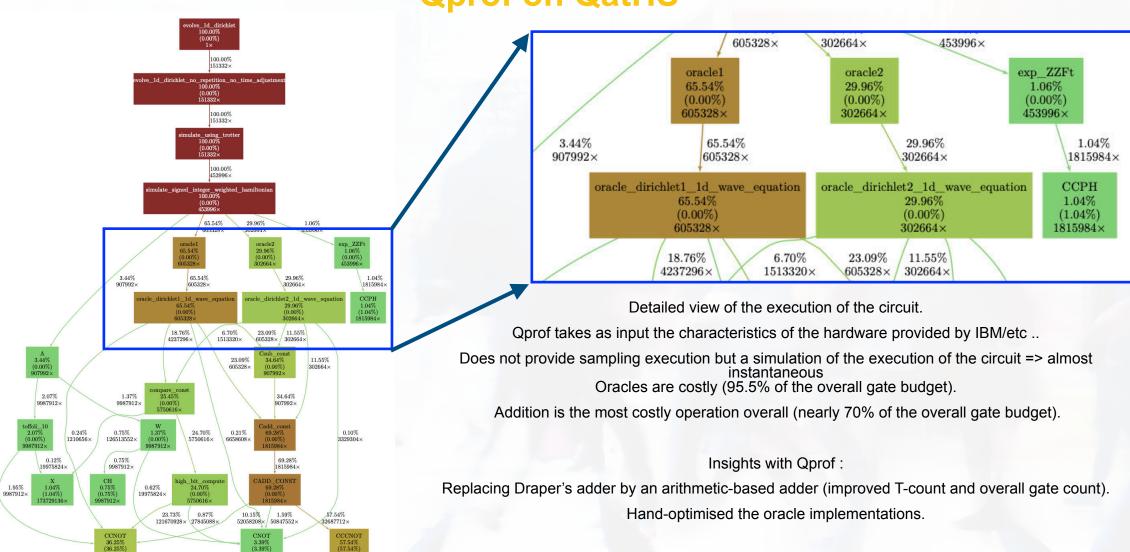
Adrien Suau, Gabriel Staffelbach, and Aida Todri-Sanial. 2022. Qprof: A gprof-Inspired Quantum Profiler. ACM Transactions on Quantum Computing. https://doi.org/10.1145/3529398

#### **Application to QatHS**

qaths: A Python 3 library of Hamiltonian simulation implementations

https://cerfacs.gitlab.io/qaths/

The qaths library aims at implementing various Hamiltonian Simulation algorithms with the help of qat, the Atos Python library for quantum computing.



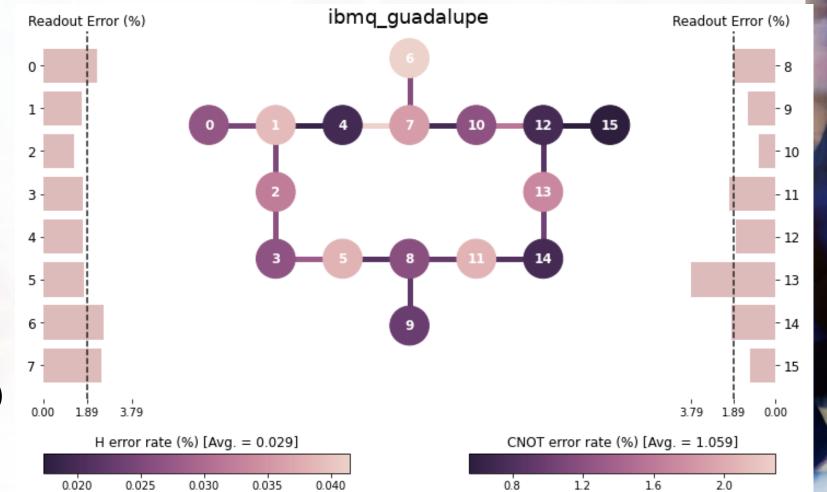
#### **Qprof on QatHS**

#### What about real hardware ?

Compiling the circuit checks :

Hardware native quantum gates Respect topology Optimisations :

> Total number of qubits and gates Total number of specific gates (T/CX)



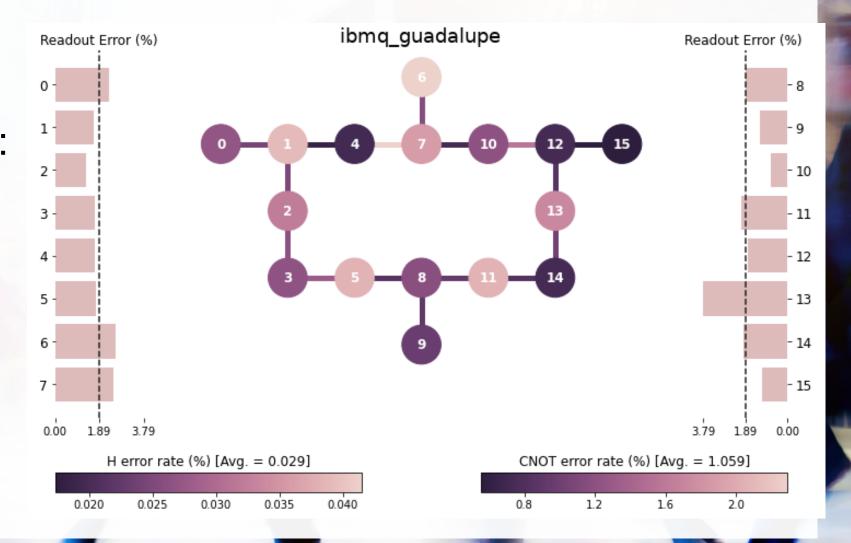
#### What about real hardware ?

Optimisation is topology aware but not hardware aware:

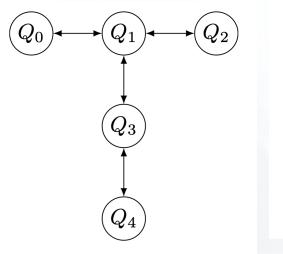
- T1, T2 decoherence times

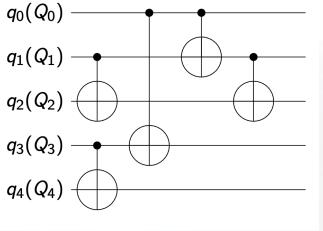
- Error rates

-Measurement error rates

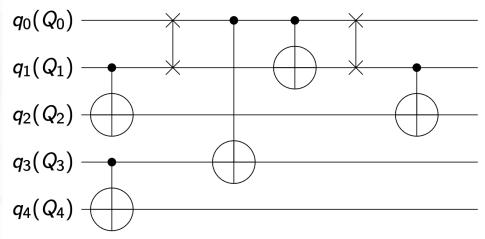


#### Adding hardware awareness to the compiler





SABRE algorithm checks the connectivity between qubits and adds swap gates to ensure the algorithm can be executed



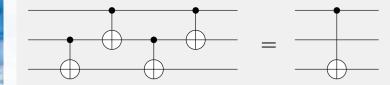
Gushu Li, et al. 2019. Tackling the Qubit Mapping Problem for NISQ-Era Quantum Devices. (ASPLOS '19). https://doi.org/10.1145/3297858.3304023

Hardware aware optimisation

Heuristic cost function:

$$D = \alpha_1 S + \alpha_2 \mathcal{E} + \alpha_3 T$$

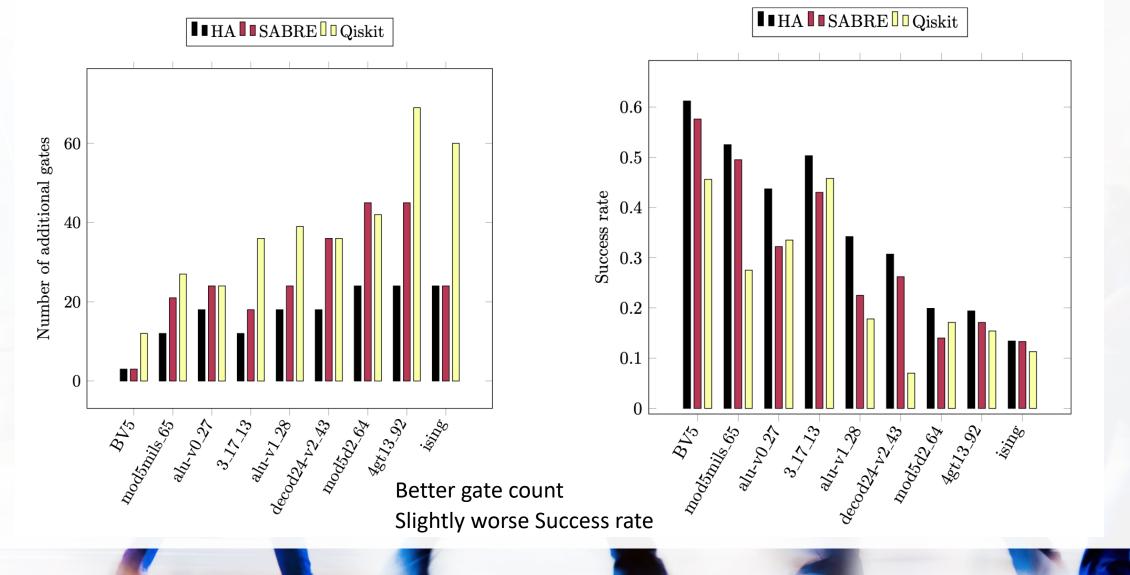
The Bridge gate



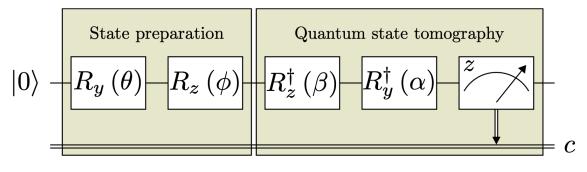
Introduce hardware related information into the cost heuristic and introduce the bridge gate to give more freedom to the optimizer

S. Niu, A. Suau, G. Staffelbach and A. Todri-Sanial, "A Hardware-Aware Heuristic for the Qubit Mapping Problem in the NISQ Era," in IEEE TQC, vol. 1, pp. 1-14, 2020, doi: 10.1109/TQE.2020.3026544.

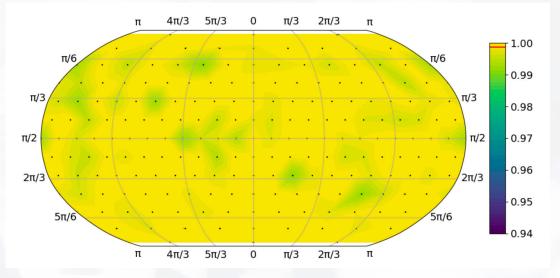
#### HA vs SABRE vs Qiskit



#### Understanding the source of error



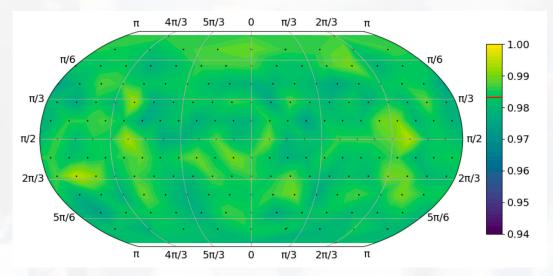
#### Perfect simulator - 20000 shots



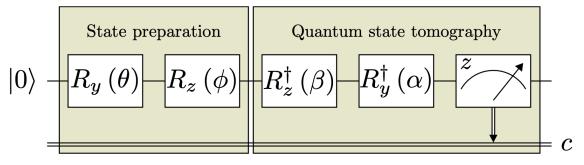
Vector Field Visualization of Single-Qubit State Tomography, Suau et al. https://arxiv.org/pdf/2205.02483

## Use simple circuit to evaluate computational error

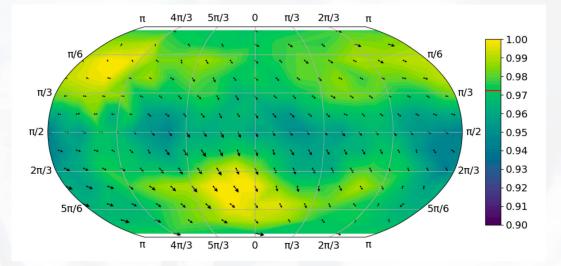
#### Noisy simulator - ibm\_lagos calibrations - 20000 shots



#### Understanding the source of error

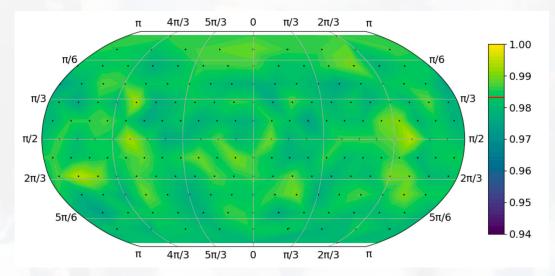


IBM Lagos hardware - 20000 shots - 0 delay



## Use simple circuit to evaluate computational error

#### Noisy simulator - ibm\_lagos calibrations - 20000 shots



#### Takeaways

From an HPC perspective the technology is very interesting but needs to be manipulated carefully

Some inpactful resultats already here but an ever evolving landscape

Hamiltonian simulations are not the only way to tackle the problem

