

# Hiding global communication latency in Krylov methods for systems of linear equations

P. Ghysels<sup>1,2</sup>, T. Ashby<sup>2,3</sup>, K. Meerbergen<sup>4</sup>, **W. Vanroose**<sup>1</sup>

<sup>1</sup> University of Antwerp - Dept Math & CS, Belgium (pieter.ghysels@ua.ac.be)

<sup>2</sup> Intel ExaScience Lab, Leuven, Belgium,

<sup>3</sup> Imec vzw, Leuven, Belgium,

<sup>4</sup> KU Leuven, - Dept CS, Leuven, Belgium

**ExaScience Lab**  
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**EXASCALE COMPUTING**

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# Outline

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Avoiding the reduction for normalization

Shifted matrix-vector product for stability

Pipelined GMRES

$p(1)$ -GMRES

Deeper pipelining:  $p(\ell)$ -GMRES

Numerical results

Changing the Krylov basis

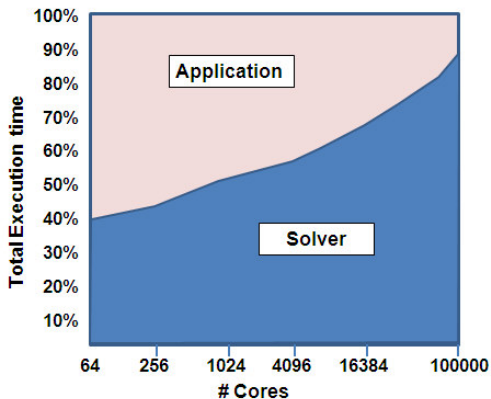
Performance evaluation

Benchmark

Performance model

Conclusions & Outlook

Multiphysics application Charon on Cray XE6  
GMRES with multi-level preconditioner



Report on the Workshop on Extreme-Scale Solvers: Transition to Future Architectures

## Increasing gap between computation and communication performance

- ▶ Floating point performance steadily increases
- ▶ Network latencies only go down marginally
  - ▶ Same for memory latency/BW (the “memory wall”)
- ▶ Avoid communication
  - ▶ Much work done at Berkeley (especially for dense algebra)
  - ▶  $s$ -step Krylov methods, CA-GMRES, CA-CG, ...
- ▶ **Hide latency of communications**
  - ▶ Also hide synchronization cost!

## Generalized Minimal Residual (GMRES) method

- ▶ Dot-products are latency dominated
- ▶ Dot-products cannot be overlapped by other work in standard GMRES
- ▶ Other operations (stencil/AXPY) scale well

# GMRES, classical Gram-Schmidt, solves $Ax = b$

```
1:  $r_0 \leftarrow b - Ax_0$ 
2:  $v_0 \leftarrow r_0 / \|r_0\|_2$ 
3: for  $i = 0, \dots, m - 1$  do
4:    $w \leftarrow Av_i$ 
5:   for  $j = 0, \dots, i$  do
6:      $h_{j,i} \leftarrow \langle w, v_j \rangle$ 
7:   end for
8:    $\tilde{v}_{i+1} \leftarrow w - \sum_{j=1}^i h_{j,i} v_j$ 
9:    $h_{i+1,i} \leftarrow \|\tilde{v}_{i+1}\|_2$ 
10:   $v_{i+1} \leftarrow \tilde{v}_{i+1} / h_{i+1,i}$ 
11:  {apply Givens rotations to  $h_{:,i}$  }
12: end for
13:  $y_m \leftarrow \operatorname{argmin} \|H_{m+1,m} y_m - \|r_0\|_2 e_1\|_2$ 
14:  $x \leftarrow x_0 + V_m y_m$ 
```



Y. Saad and M. H. Schultz (1986)

## Sparse Matrix-Vector product

- ▶ Assume stencil computations
- ▶ Only communication with neighbors
- ▶ Good scaling

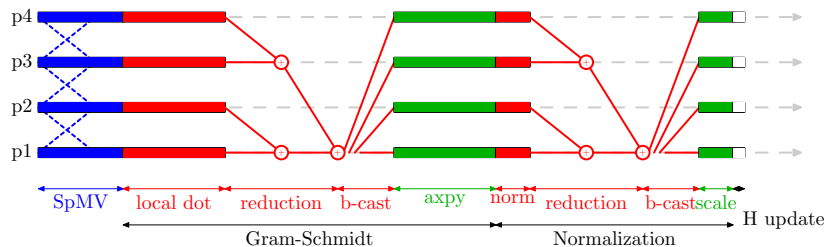
## Dot-product

- ▶ Global communication
- ▶ Scales as  $\log(P)$

## Scalar vector multiplication, vector-vector addition

- ▶ No communication

## GMRES iteration on 4 nodes



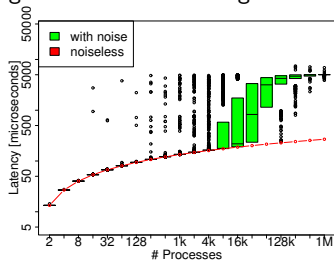
- ▶ Communication for SpMV can be overlapped with stencil calculations
- ▶ Typically a binomial tree reduction with height  $\lceil \log_2(P) \rceil$
- ▶ Processor idling during all\_reduce latency (not to scale)
- ▶ For modified Gram-Schmidt,  $(i+1)$  global reductions

# Global reductions and variability

Load imbalance, OS jitter, hardware variability ...

Global communication → expensive global **synchronization**

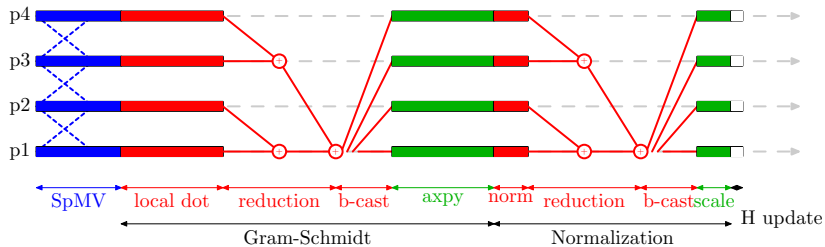
Influence of OS noise on time for a  
global reduction on Jaguar XT4



T. Hoefler, T. Schneider and A. Lumsdaine (2010)

## Avoiding reduction for normalization

Can the extra reduction for the normalization be avoided?





## Avoiding reduction for normalization

Given an orthonormal basis for the Krylov space  $\mathcal{K}_{i+1}(A, v_0)$

$$V_{i+1} := [v_0, v_1, \dots, v_{i-1}, v_i],$$

which satisfies the Arnoldi relation  $AV_i = V_{i+1}H_{i+1,i}$

## Avoiding reduction for normalization

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which satisfies the Arnoldi relation  $AV_i = V_{i+1}H_{i+1,i}$ , then the steps

- 1:  $z_{i+1} = Av_i$
- 2: Compute  $\langle z_{i+1}, v_j \rangle$ , for  $j = 0, \dots, i$  and  $\|z_{i+1}\|$
- 3:  $h_{j,i} = \langle z_{i+1}, v_j \rangle$ , for  $j = 0, \dots, i$
- 4:  $h_{i+1,i} = \sqrt{\|z_{i+1}\|^2 - \sum_{j=0}^i \langle z_{i+1}, v_j \rangle^2}$
- 5:  $v_{i+1} = \left( z_{i+1} - \sum_{j=0}^i \langle z_{i+1}, v_j \rangle v_j \right) / h_{i+1,i}$

expand the basis to  $V_{i+2}$  and the Hessenberg matrix to  $H_{i+2,i+1}$ .

## Avoiding reduction for normalization

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expand the basis to  $V_{i+2}$  and the Hessenberg matrix to  $H_{i+2,i+1}$ .

- ▶ Dot-products in line 2 can be combined in a single reduction
- ▶ Line 4 can lead to numerical instability
- ▶ Line 4 can lead to  $\sqrt{\cdot}$ -breakdown

# Shifted matrix-vector product

improving stability

Given an orthonormal basis for the Krylov space  $\mathcal{K}_{i+1}(A, v_0)$

$$V_{i+1} := [v_0, v_1, \dots, v_{i-1}, v_i], \quad \text{with} \quad AV_i = V_{i+1}H_{i+1,i}$$

and the shifts  $\sigma_j \in \mathbb{C}$ , then the steps

- 1:  $z_{i+1} = (A - \sigma_i I) v_i$
- 2: Compute  $\langle z_{i+1}, v_j \rangle$ , for  $j = 0, \dots, i$  and  $\|z_{i+1}\|$
- 3:  $h_{j,i} = \langle z_{i+1}, v_j \rangle$ , for  $j = 0, \dots, i-1$
- 4:  $h_{i,i} = \langle z_{i+1}, v_i \rangle + \sigma_i$
- 5:  $h_{i+1,i} = \sqrt{\|z_{i+1}\|^2 - \sum_{j=0}^i \langle z_{i+1}, v_j \rangle^2}$
- 6:  $v_{i+1} = \left( z_{i+1} - \sum_{j=0}^i \langle z_{i+1}, v_j \rangle v_j \right) / h_{i+1,i}$

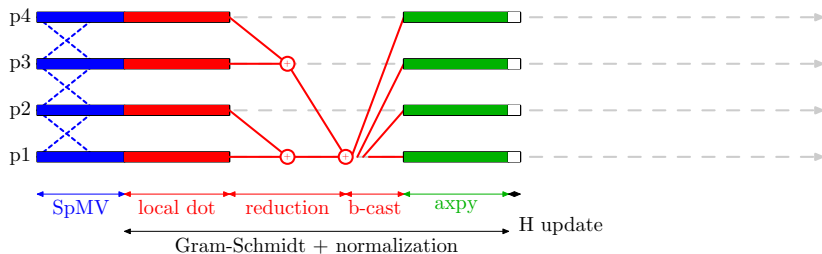
expand the basis to  $V_{i+2}$  and the Hessenberg matrix to  $H_{i+2,i+1}$ .

- ▶ If still  $\sqrt{\cdot}$ -breakdown occurs: re-orthogonalize or restart

## Avoiding reduction for normalization

Only a single reduction per iteration

- ▶ Both reductions combined into 1
- ▶ Now reduces  $i + 1$  floating point numbers i.s.o  $i$



## Overlapping dot-products and SpMV

Given the bases

$$V_i := [v_0, v_1, \dots, v_{i-1}]$$
$$Z_{i+1} := [z_0, z_1, \dots, z_{i-1}, z_i],$$

related by  $z_0 = v_0$  and

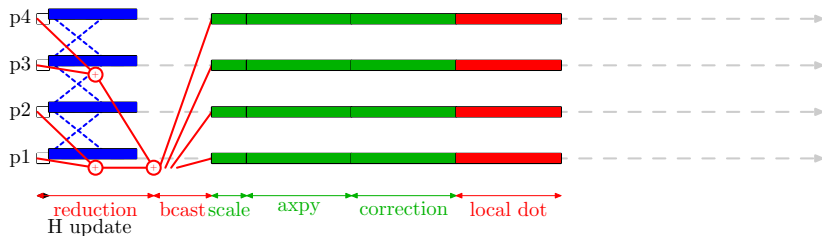
$$z_j = (A - \sigma I) v_{j-1}, \quad (\sigma \in \mathbb{C})$$

then the following steps

- 1: Compute  $\langle z_i, v_j \rangle$ , for  $j = 0, \dots, i-1$  and  $\|z_i\|$
- 2:  $w = Az_i$
- 3:  $h_{j,i-1} = \langle z_i, v_j \rangle$ , for  $j = 0, \dots, i-2$
- 4:  $h_{i-1,i-1} = \langle z_i, v_{i-1} \rangle + \sigma$
- 5:  $h_{i,i-1} = \sqrt{\|z_i\|^2 - \sum_{j=0}^{i-1} \langle z_i, v_j \rangle^2}$
- 6:  $v_i = \left( z_i - \sum_{j=0}^{i-1} \langle z_i, v_j \rangle v_j \right) / h_{i,i-1}$
- 7:  $z_{i+1} = \left( w - \sum_{j=0}^{i-1} h_{j,i-1} z_{j+1} \right) / h_{i,i-1}$

expand the bases to  $V_{i+1}$  and  $Z_{i+1}$  and  $H_{i,i-1}$  to  $H_{i+1,i}$ .

## p(1)-GMRES



- ▶ Overlap dot-product global communication latency with SpMV
- ▶ Some additional flops compared to standard GMRES  
→ **correction** on the figure
- ▶ Still waiting if reduction takes longer than SpMV

## Deeper pipelining

What if a global all-reduce takes longer than a matrix-vector product?

$$V_{i-\ell+1} = [v_0, v_1, \dots, v_{i-\ell}]$$

$$Z_{i+1} = [z_0, z_1, \dots, z_{i-\ell}, \underbrace{z_{i-\ell+1}, \dots, z_i}_{\ell}]$$

$$z_j = \begin{cases} v_0, & j = 0, \\ P_j(A)v_0, & 0 < j < \ell, \\ P_\ell(A)v_{j-\ell}, & j \geq \ell \end{cases} \quad \text{with} \quad P_i(t) = \prod_{j=0}^i (t - \sigma_j)$$

- ▶ Sliding window now  $\ell$  iterations long
- ▶ All shifts zero,  $z_j = A^\ell v_{j-\ell}$ , called the monomial basis like power method, convergence to dominant eigenvector



## The change of basis matrix

The  $Z_i$  basis satisfies a similar Arnoldi relation

$$AZ_i = Z_{i+1}B_{i+1,i}$$

with the upper Hessenberg *change of basis matrix*  $B_{i+1,i}$

$$B_{i+1,i} = \begin{bmatrix} \sigma_0 & & & & & & & & & & & \\ & 1 & & \ddots & & & & & & & & \\ & & & \ddots & & & & & & & & \\ & & & & \sigma_{\ell-1} & & & & & & & \\ & & & & 1 & h_{0,0} & \dots & & & & h_{0,i-\ell} & \\ & & & & & h_{1,0} & & & & & & \\ & & & & & & \ddots & & & & & \\ & & & & & & & \ddots & & & & \\ & & & & & & & & h_{i+1-\ell,i-\ell} & & & \end{bmatrix}$$

See also



M. Hoemmen (2010)



E. Carson, N. Knight and J. Demmel (2011)

The  $Z_k$  basis can be made orthonormal by a QR factorization

$$Z_k = V_k G_k$$

Add new column to  $G_k$  using the dot-products

$$\begin{cases} \langle z_{k-1}, v_j \rangle, & j < k - \ell \\ \langle z_{k-1}, z_j \rangle, & k - \ell \leq j < k \end{cases}$$

$$V_{k-\ell} = [v_0, v_1, \dots, v_{k-\ell-1}]$$

$$Z_k = [z_0, z_1, \dots, z_{k-\ell-1}, \underbrace{z_{k-\ell}, \dots, z_{k-2}, z_{k-1}}_{\ell}]$$

$$g_{j,k-1} = \langle z_{k-1}, v_j \rangle = \left( \langle z_{k-1}, z_j \rangle - \sum_{m=0}^{j-1} g_{m,j} g_{m,i} \right) / g_{j,j},$$

$$g_{j,j} = \sqrt{\langle z_j, z_j \rangle - \sum_{m=0}^{j-1} g_{m,j}^2}$$

## Extending the Arnoldi recurrence

Using the Arnoldi recurrence relation

$$AV_k = V_{k+1}H_{k+1,k}$$

and the  $QR$  factorization

$$Z_k = V_k G_k$$

do an incremental update of Arnoldi's Hessenberg matrix

$$\begin{aligned} H_{k+1,k} &= V_{k+1}^T AV_k = V_{k+1}^T AZ_k G_k^{-1} = V_{k+1}^T Z_{k+1} B_{k+1,k} G_k^{-1} \\ &= G_{k+1} B_{k+1,k} G_k^{-1} \\ &= \dots \\ &= \begin{bmatrix} H_{k,k-1} & (G_k b_{\cdot,k} + g_{:,k+1} b_{k+1,k} - H_{k,k-1} g_{:,k}) g_{k,k}^{-1} \\ 0 & g_{k+1,k+1} b_{k+1,k} g_{k,k}^{-1} \end{bmatrix} \end{aligned}$$

## $p(\ell)$ -GMRES

```
1:  $r_0 \leftarrow b - Ax_0$ ;  $v_0 \leftarrow r_0 / \|r_0\|$ ;  $z_0 \leftarrow v_0$ 
2: for  $i = 0, \dots, m + \ell$  do
3:    $w \leftarrow \begin{cases} (A - \sigma_i I)z_i, & i < \ell \\ Az_i, & i \geq \ell \end{cases}$ 
4:    $a \leftarrow i - \ell$ 
5:   if  $a \geq 0$  then
6:      $g_{j,a+1} \leftarrow (g_{j,a+1} - \sum_{k=0}^{j-1} g_{k,j} g_{k,a+1}) / g_{j,j}$ ,  $j = a - \ell + 2, \dots, a$ 
7:      $g_{a+1,a+1} \leftarrow \sqrt{g_{a+1,a+1} - \sum_{k=0}^a g_{k,a+1}^2}$ 
8:     # Check for breakdown and restart or re-orthogonalize if necessary
9:     if  $a < \ell$  then
10:       $h_{j,a} \leftarrow (g_{j,a+1} + \sigma_a g_{j,a} - \sum_{k=0}^{a-1} h_{j,k} g_{k,a}) / g_{a,a}$ ,  $j = 0, \dots, a$ 
11:       $h_{a+1,a} \leftarrow g_{a+1,a+1} / g_{a,a}$ 
12:     else
13:       $h_{j,a} \leftarrow (\sum_{k=0}^{a+1-\ell} g_{j,k+\ell} h_{k,a-\ell} - \sum_{k=j-1}^{a-1} h_{j,k} g_{k,a}) / g_{a,a}$ ,  $j = 0, \dots, a$ 
14:       $h_{a+1,a} \leftarrow g_{a+1,a+1} h_{a+1-\ell,a-\ell} / g_{a,a}$ 
15:     end if
16:      $v_a \leftarrow (z_a - \sum_{j=0}^{a-1} g_{j,a} v_j) / g_{a,a}$ 
17:      $z_{i+1} \leftarrow (w - \sum_{j=0}^{a-1} h_{j,a-1} z_{j+\ell}) / h_{a,a-1}$ 
18:   end if
19:    $g_{j,i+1} \leftarrow \begin{cases} \langle z_{i+1}, v_j \rangle, & j = 0, \dots, a \\ \langle z_{i+1}, z_j \rangle, & j = a + 1, \dots, i + 1 \end{cases}$ 
20: end for
21:  $y_m \leftarrow \operatorname{argmin} \|H_{m+1,m} y_m - \|r_0\| e_1\|_2$ 
22:  $x \leftarrow x_0 + V_m y_m$ 
```

## Variation: p<sup>1</sup>-GMRES

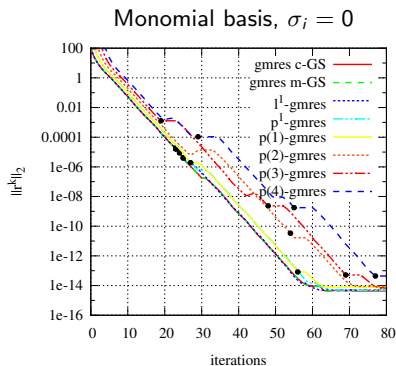
To avoid  $\sqrt{\cdot}$ -breakdown, compute norm explicitly

- ▶ Global reduction overlapped by 1 SpMV
- ▶ Delay of 2 iterations (one for orthogonalization, one for normalization)
- ▶ 1 reduction per iteration combining
  - ▶ orthogonalization of one step
  - ▶ normalization of previous step
- ▶ Implemented in PETSc 3.3 by Jed Brown
- ▶ Not necessary to store all  $z_i$  vectors

```
1:  $r_0 \leftarrow b - Ax_0$ ;  $\beta \leftarrow \|r_0\|_2$ 
2:  $v_0 \leftarrow r_0/\beta$ ;  $z_0 \leftarrow v_0$ 
3: for  $i = 0, \dots, m + 1$  do
4:    $w \leftarrow Az_i$ 
5:   if  $i > 1$  then
6:      $v_{i-1} \leftarrow v_{i-1}/h_{i-1,i-2}$ 
7:      $z_i \leftarrow z_i/h_{i-1,i-2}$ 
8:      $w \leftarrow w/h_{i-1,i-2}$ 
9:      $h_{j,i-1} \leftarrow h_{j,i-1}/h_{i-1,i-2}$ ,
        $j = 0, \dots, i - 2$ 
10:     $h_{i-1,i-1} \leftarrow h_{i-1,i-1}/h_{i-1,i-2}^2$ 
11:   end if
12:    $z_{i+1} \leftarrow w - \sum_{j=0}^{i-1} h_{j,i-1}z_{j+1}$ 
13:   if  $i > 0$  then
14:      $v_i \leftarrow z_i - \sum_{j=0}^{i-1} h_{j,i-1}v_j$ 
15:      $h_{i,i-1} \leftarrow \|v_i\|_2$ 
16:   end if
17:    $h_{j,i} \leftarrow \langle z_{i+1}, v_j \rangle$ ,  $j = 0, \dots, i$ 
18: end for
19:  $y_m \leftarrow \operatorname{argmin} \|H_{m+1,m}y_m - \beta e_1\|_2$ 
20:  $x \leftarrow x_0 + V_m y_m$ 
```

## Random lower bidiagonal matrix

- ▶  $A \in \mathbb{R}^{500 \times 500}$  with  $A_{i,i} = 1 + p_i$  and  $A_{i+1,i} = q_i$ 
  - ▶  $p_i$  and  $q_i$  uniformly distributed on  $[0, 1]$
- ▶  $\kappa_2(A) \approx 5$
- ▶ unsymmetric, nonnegative, not normal, positive definite and diagonally dominant



## Changing the basis for stability

- ▶ Newton basis
  - ▶ Take  $\ell$  Ritz values as shifts for  $p(\ell)$ -GMRES
- ▶ Chebyshev basis
  - ▶ Chebyshev polynomial, minimal over an ellipse surrounding the spectrum
  - ▶ Three term recurrence

$$z_{i+1} = \frac{\sigma_i}{\sigma_{i+1}} \left[ \frac{2}{c} (d - A) z_i - \frac{\sigma_{i-1}}{\sigma_i} z_{i-1} \right]$$

- ▶ When all eigenvalues are real, zeros of Chebyshev polynomial are

$$\sigma_i = \frac{\lambda_{\min} + \lambda_{\max}}{2} + \left( \frac{\lambda_{\max} - \lambda_{\min}}{2} \right) \cos \left( \frac{(2i+1)\pi}{2\ell} \right), \quad \text{for } i = 0, \dots, \ell - 1$$

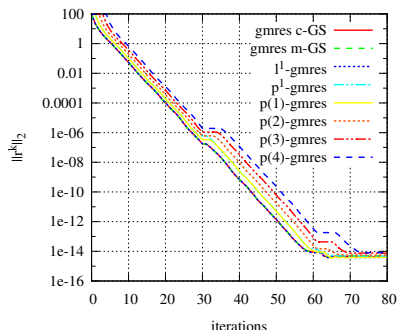
- ▶ Complex shifts can be avoided for real matrices
- ▶ Put shifts in (modified) Leja ordering to maximize their internal distances



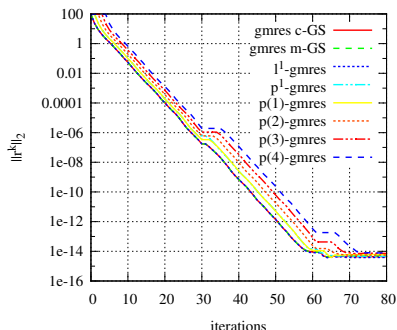
M. Hoemmen, PhD thesis (2010)

## Changing the basis for stability

Newton basis



Chebyshev basis

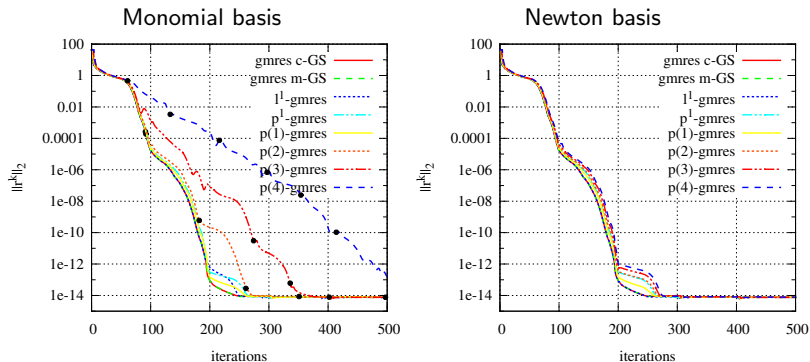


- ▶ Eigenvalues are randomly distributed between 1 and 2
  - ▶ Use  $\ell$  Ritz values as shifts
  - ▶ Use zeros of the degree  $\ell$  Chebyshev polynomial minimal over  $[1, 2]$
- ▶ Residual for  $p(\ell)$ -GMRES is delayed  $\ell$  steps
- ▶ Restart after 30 iterations, re-fill pipeline, again  $\ell$  steps delay



## Finite difference stencil, PDE900

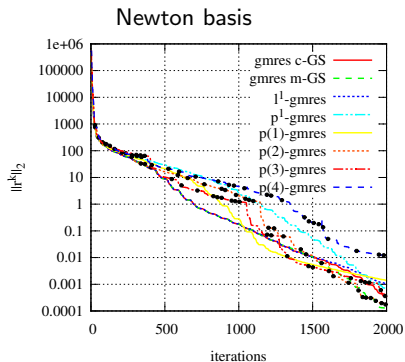
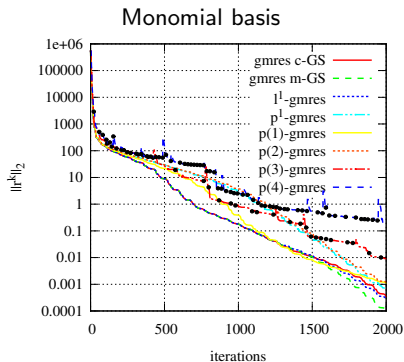
- ▶ real, unsymmetric,  $900 \times 900$  matrix with  $\kappa(A) \approx 2.9 \cdot 10^2$
- ▶ 5 point stencil for linear elliptic equation with Dirichlet boundary conditions on a regular  $30 \times 30$  grid



- ▶ Longer pipelining depth  $\rightarrow$  more frequent restarts

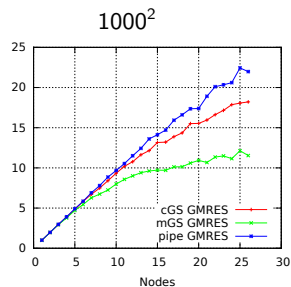
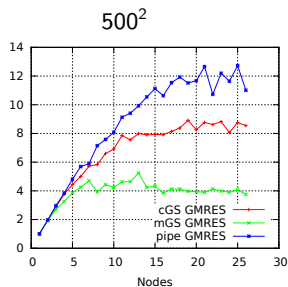
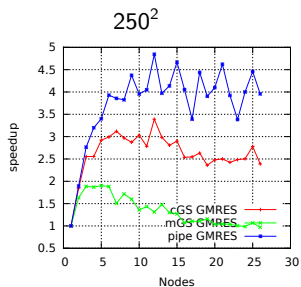
# Oil reservoir simulation (ORSIRR1)

- ▶ real, unsymmetric,  $1030 \times 1030$  matrix, 6858 non-zeros and  $\kappa(A) \approx 100$
- ▶ Matrix Market, generated from oil reservoir simulation



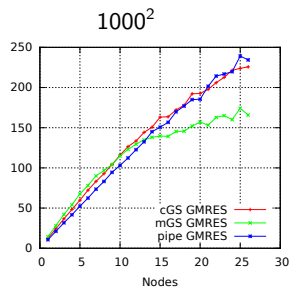
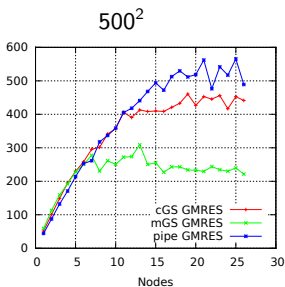
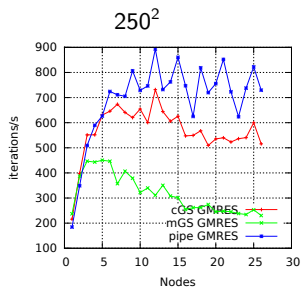
# Benchmarks

- ▶ Implementation of  $p^1$ -GMRES variation
- ▶ 2D Poisson problem on regular square grid
- ▶ Non-blocking all-reduce included in MPI-3 standard (In progress)
  - ▶ OpenMPI 1.5.5, using libNBC 1.0.1
  - ▶ MPICH2 1.5.2 → MPIX\_lallreduce



# Benchmarks

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  - ▶ OpenMPI 1.5.5, using libNBC 1.0.1
  - ▶ MPICH2 1.5.2 → MPIX\_lallreduce



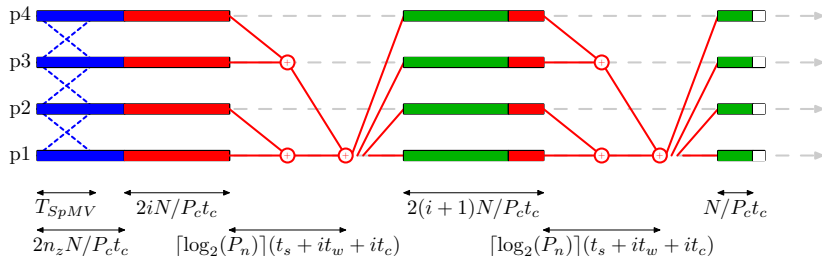
# Performance model

## Counting flops and messages

- ▶ A single message of size  $m$  takes  $T(m) = t_s + mt_w$
- ▶ SpMV communication cost: send 6 faces of 3D cubic grid

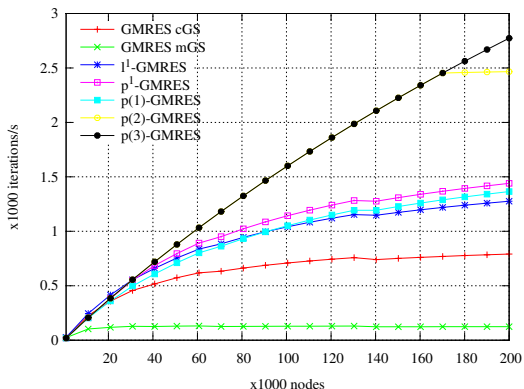
$$T_{\text{spmv}} = 6(t_s + (N/P_n)^{2/3}t_w)$$

- ▶ Matrix has  $n_z$  non-zeros  $\rightarrow 2n_z$  flops per SpMV
- ▶ Single flop takes  $t_c$



## Predicted scaling on 200,000 nodes

- ▶ Prediction of a strong scaling experiment on XT4 part of Cray Jaguar
- ▶  $N = 2000^3 = 8 \cdot 10^9$  unknowns



# Conclusions & Outlook

## Conclusions

- ▶ Presented GMRES variations where dot-product latency can be overlapped
- ▶ ... at the expense of some redundant flops
- ▶ Showed performance benefits on small and large clusters using benchmarks and performance model
- ▶ Pipelining can already help to hide expensive global **synchronization** costs
- ▶ Pipelined-GMRES in PETSc (thanks to Jed Brown) shows significant performance improvements compared to standard GMRES for strong scaling experiments

## Outlook

- ▶ Efficient implementations, benchmarking
- ▶ Possible test scenarios
  - ▶ coarse solve in multigrid U-cycle
  - ▶ Schur complement solve
- ▶ Pipelining for short term recurrence methods
  - ▶ CG, BiCGStab, IDR, ...
- ▶ Hide communication between CPU and accelerator (like GPU or 'Xeon Phi')

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