



Scilab on steroids

Objective :

- Provide an easy way to go from a scripted prototype in Scilab to a full-fledged application
- In fact an application taking advantage of GPU acceleration

Several steps



- Integrating GPU-enabled libraries
- Introducing a pragma-based typing system
- Enabling the generation of an autonomous application on GPU
- Extending the typing system with automated type inferences



How to go from Scilab...

- An interpreted
- Dynamical environment
- Ideal for prototyping

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... to a full application



- Typed variable
- To enable a compilation
- For performance
- To directly go to production



Producing application from Scilab scripts

- If you write a less dynamic code
- Due to an internal representation of the code
- A code C can be generated from a Scilab script
- So you could get an autonomous application
- From there, you could get a GPU-accelerated application



Par4All source-to-source compiler



A usual C code

The control of the co

source to source Compiler

Benefit: only one code

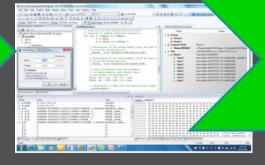
Some feedback on code quality

Why it is not working?

a C + Cuda code

A still-readable code

You can work on it:

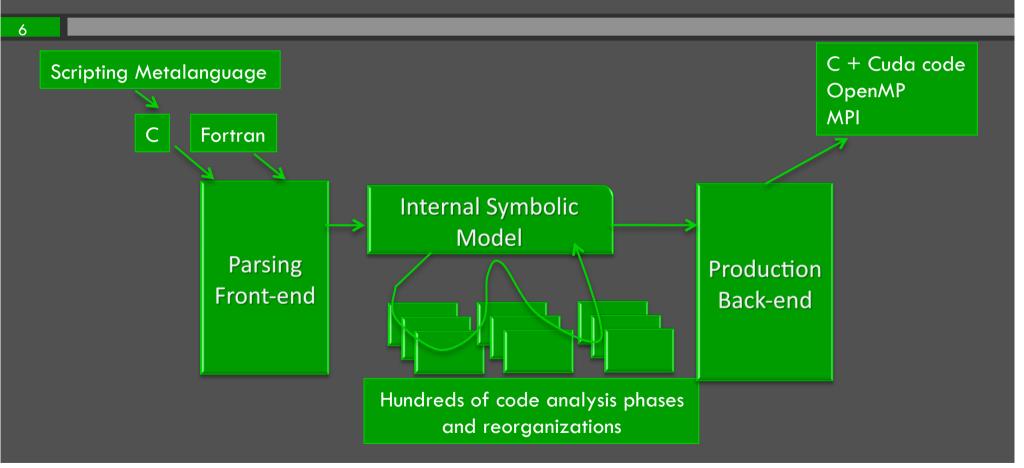


Additional Tools Back-end compiler

Executable Application



Par4All – the compiling flow





Scilab to GPU

A natural extension

High-level scripting languages:
Scilab

Production de Code C

C+Cuda Code

Application Exécutable



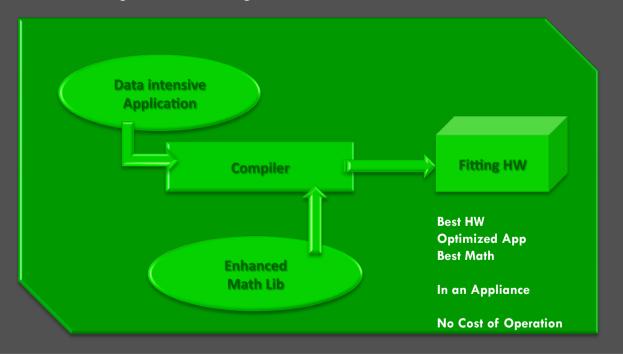
Generating type by inference

- To ease development
- Provide an environment able to produce type
 - Type generation during script writing by inference
 - Something that is provided in some strongly typed formal langages
- Of course, it is currently possible to write a script and no coherent typing can be generated
 - * This will result in some limitation on "acceptable" scripts



Appliances Wild Systems

- A packaged system for immediate use
 - High-end Configuration : dual-socket X5570 & GPU Tesla







Thank you Any question ?